

YCADA Core Cheer Level 1 (Tiny Mite, Mighty Mite, Jr Pee Wee & Pee Wee)

MOTIONS EXECUTION - Max Score: 20.0

0.0	Zero motions performed
16.0 - 16.9	MINIMAL/INCONSISTENT - technique (placement, sharpness), on count from 8-count sheet, and synchronization. Motions include kneeling, squat, nugget positions, etc.
17.0 - 17.9	MODERATE - technique (placement, sharpness), on count from 8-count sheet, and synchronization. Motions include kneeling, squat, nugget positions, etc.
18.0 - 18.9	GOOD - technique (placement, sharpness), on count from 8-count sheet, and synchronization. Motions include kneeling, squat, nugget positions, etc.
19.0 - 20.0	EXCELLENT - technique (placement, sharpness), on count from 8-count sheet, and synchronization. Motions include kneeling, squat, nugget positions, etc.

JUMPS EXECUTION - Max Score: 20.0

0.0	Zero jumps performed
16.0 - 16.9	MINIMAL/INCONSISTENT - technique (approch, height, placement, extension, landing), on count from 8-count sheet, and synchronization
17.0 - 17.9	MODERATE - technique (approch, height, placement, extension, landing), on count from 8-count sheet, and synchronization
18.0 - 18.9	GOOD - technique (approch, height, placement, extension, landing), on count from 8-count sheet, and synchronization
19.0 - 20.0	EXCELLENT - technique (approch, height, placement, extension, landing), on count from 8-count sheet, and synchronization

STUNTS EXECUTION - Max Score: 20.0

0.0	Zero stunts performed
16.0 - 16.9	MINIMAL/INCONSISTENT - technique (grips, posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization
17.0 - 17.9	MODERATE - technique (grips, posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization
18.0 - 18.9	GOOD - technique (grips, posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization
19.0 - 20.0	EXCELLENT - technique (grips, posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization

DISMOUNTS EXECUTION - Max Score: 20.0

0.0	Zero dismounts performed
16.0 - 16.9	MINIMAL/INCONSISTENT - technique (grips, posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization
17.0 - 17.9	MODERATE - technique (grips, posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization
18.0 - 18.9	GOOD - technique (grips, posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization
19.0 - 20.0	EXCELLENT - technique (grips, posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization

PYRAMID EXECUTION - Max Score: 20.0

0.0	Zero pyramids performed
16.0 - 16.9	MINIMAL/INCONSISTENT - technique (grips [bracer/stunter], posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization
17.0 - 17.9	MODERATE - technique (grips [bracer/stunter], posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization
18.0 - 18.9	GOOD - technique (grips [bracer/stunter], posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization
19.0 - 20.0	EXCELLENT - technique (grips [bracer/stunter], posture, use of legs, drive, taking steps, lock out, etc.), on count from 8-count sheet, and synchronization